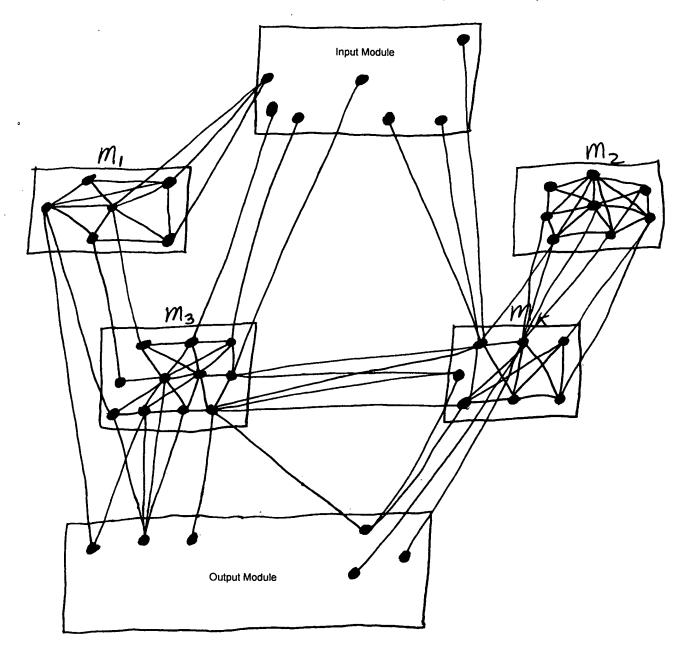


Figure 1

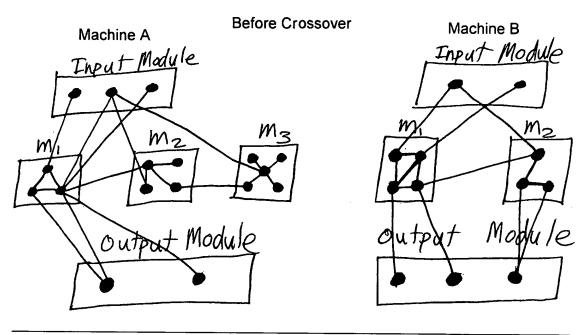
## Effector Machine Structure used in Cyclic Graph Evolution

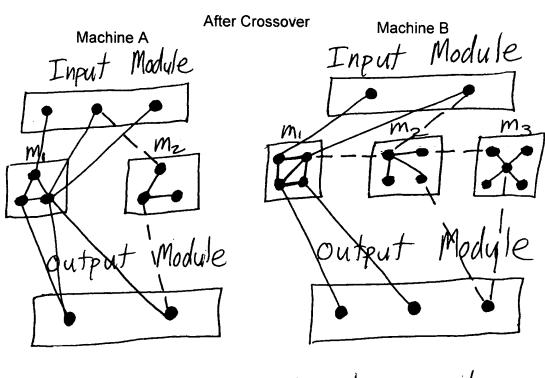


Internal modules are labeled:  $M_1, M_2, M_3, \dots, M_K$ 

Internal connections lie completely with one rectangle, which represents one module. Non-zero external connections run from one module to another module. Effectors that have non-zero external connections to other modules are shown as large dots.

Figure 2 CGE Crossover



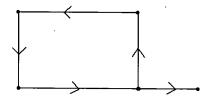


-- new external connection

Figure 3

## Directed Graphs

## Cycle



No Cycle

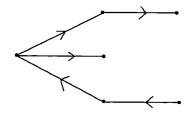


FIGURE 4
ERROR TOLERANCE IN EFFECTORS

EFFECTOR	FIRING TIMES			
	<	— Time ·		>
$\mathbf{E}_1$	1 1	1	-	I
$\mathbf{E}_2$	111111111	l	1	
$\mathbf{E}_3$			1	1

